

## Card Concept Top 10

# You Make The Card - Step 14

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- **Mark Rosewater, R&D senior designer Archive**

Well, the concepts are in and they were quite interesting. We passed them all along to our Creative Text staff and they selected the top ten submissions for you to vote on.

Voting starts today and runs through midnight (Pacific Time), Sunday June 30th. If no submission gets over a third of the vote, we will have a run-off of the top three vote getters the following week.

Without any further ado, here are the top ten card concept submissions. As with card mechanics, the designers will be announced after the voting is completed.

**Concept #1** - A growing fungus-type creature that can shoot spores from itself to enhance other creatures' strength.

**Concept #2** - A shambling plant-creature which can quickly grow large thorny spikes to protect itself. Afterwards it can shed these thorns, which make excellent weapons.

**Concept #3** - A green cactus-like creature. It feeds on magical energy, and can use this energy to give spines to other creatures nearby.

**Concept #4** - A lurching, hunched creature, completely covered in vines except his eyes. A huge malignant blossom protrudes from his back. His arm is strangling a wizard.

**Concept #5** - A humanoid figure that appears to be riding a clawed creature; they are one creature. They are composed of many green branches that are wrapped together and speckled with thorns.

**Concept #6** - A humanoid elemental of moss supports itself with a hand against a dead tree. From where the elemental touches, it spreads wild regrowth.

**Concept #7** - A humanoid figure with skin made of bark, stag horns on head, and wood spikes on forearms. Surrounded by green aura.

**Concept #8** - A chaotic and grotesque mass of overgrowth that is spewing all sorts of deadly-looking vegetation that could be used to enhance nearby beings.

**Concept #9** - A sentient mass of thorned vines. The vines can either act as armor for friendly forces or strike against foes.

**Concept #10** - A Venus flytrap with an oversized mouth inhales a spell. Tubules emit the spell from behind; small buds are seen.

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